

ART (AR)

AR 101. Introduction to Art. 3 Credits.

This course is a study of major art forms and a probe into the nature of the creative process and public response. The course combines art history with hands-on activities. It is intended for students who plan to take only one art course.

Prerequisites: None

Offered: As needed

UC: Fine Arts

AR 102. Art History: Ancient Through Medieval. 3 Credits.

This introductory course considers art as seen in its cultural and historical context from prehistory through the medieval period. Students explore the stylistic elements that make great works typical of their era.

Prerequisites: None

Offered: Every year, All

UC: Fine Arts

AR 102H. Honors Art History I. 3 Credits.

This introductory course considers art as seen in its cultural and historical context from prehistory through the medieval period. Students explore the stylistic elements that make great works typical of their era.

Prerequisites: None

Offered: As needed

UC: Fine Arts

AR 103. Art History: Renaissance Through Contemporary. 3 Credits.

This introductory course considers art as seen in its cultural and historical context from the Renaissance through the contemporary era. Students explore the stylistic elements that make great works typical of their era.

Prerequisites: None

Offered: Every year, All

UC: Fine Arts

AR 104. Survey of Non-Western Art. 3 Credits.

Participants study the major themes and forms of non-Western arts from East Asia, South Asia, Africa, the Pre-Columbian Americas and Oceania, with emphasis on their cultural, philosophical and religious contexts. Students define works of art both formally and within the framework of their method of manufacture, audience and cultural value. They also explore aspects of various non-Western religions, cultural considerations and influences in relation to the works. Students with little experience of or no prior courses in art history learn the basic terminology and methodology of the field.

Prerequisites: None

Offered: Every year, All

UC: Fine Arts

AR 105. American Art. 3 Credits.

This course serves as an introduction to the history of art in the United States from the pre-colonial period to the present. The curriculum includes a careful analysis of representative works reinforced by visits to area art galleries.

Prerequisites: None

Offered: Every year, All

UC: Fine Arts

AR 115. Drawing for Anime, Games. 3 Credits.

Prerequisites: None

Offered: Every year, All

AR 140. Basic Visual Design. 3 Credits.

This course exposes students to the basics of two-dimensional design.

Topics include the elements of design, the principles of order and how these basics combine to create exceptional composition in various forms of art.

Prerequisites: None

Offered: Every year, All

UC: Fine Arts

AR 158. Photography I. 3 Credits.

This beginning course in still photography is designed to teach basic photographic techniques. Additional topics include lighting, advertising, fashion and portrait photography. Students must provide a fully adjustable digital camera or Digital Single Lens Reflex (DSLR) camera.

Prerequisites: None

Offered: Every year, All

UC: Fine Arts

AR 165. Introduction to Digital Art. 3 Credits.

In this course, students will learn the fundamentals of 2-dimensional image making using various digital applications. An emphasis will be placed on the formal, technical, and conceptual treatment of digital art, as well as each student's unique creative vision.

Prerequisites: None

Offered: As needed

AR 175. Special Topics in Art History. 3 Credits.

This group of courses introduces art history by way of particular themes. Each covers at least three eras or movements in art history, exploring imagery, sculpture, architecture and decorative arts. Topics include: The Art and Architecture of Health and Medicine; Art and Propaganda; The Art and Imagery of Weaponry and War; Art and Love; Art and Death; and The Image of the Divine.

Prerequisites: None

Offered: As needed

UC: Fine Arts

AR 175H. Honors -Special Topics in Art History. 3 Credits.

This group of courses introduces art history by way of particular themes. Each covers at least three eras or movements in art history, exploring imagery, sculpture, architecture and decorative arts. Topics include: The Art and Architecture of Health and Medicine; Art and Propaganda; The Art and Imagery of Weaponry and War; Art and Love; Art and Death; and The Image of the Divine.

Prerequisites: None

Offered: As needed

UC: Fine Arts

AR 204. Introduction to 3D Modeling. 3 Credits.

This class explores and develops essential skills for 3D design. It is designed for students interested in integrating new technologies into the practice of art, architecture, film, theater, animation, psychology, neuroscience, game design, sculpture, and more. This class is suited both for those wanting to expand their abilities with 3D software or discover how to use them for the first time

Prerequisites: None

Offered: As needed, All

AR 210. The Creative Process.**3 Credits.**

This course introduces students to the creative process in the visual arts. Students learn to evaluate and critique their personal artwork as well as the work of others to develop a working process that enables them to go from initial thought to final product. Topics include: how to expand on initial ideas, the proper use of a sketchbook, looking at and evaluating famous works of art, and how to know when a work of art is finished.

Prerequisites: None**Offered:** Every year, All**UC:** Fine Arts**AR 211. Site Specific Immersive Art.****3 Credits.**

This course aims to challenge conventional notions of the landscape genre by utilizing both traditional tools and new technologies. By taking three themes: Site-Specificity, Indexicality, and Immersion we will construct artworks that bridge the physical and digital realms.

Prerequisites: None**Offered:** As needed, All**AR 212. Abstract Art.****3 Credits.**

Abstract Art is an introductory course that follows the history of abstraction from Impressionism to Late Modern Art. It is a hands-on class that incorporates lectures on differing artistic abstract styles. Students will then try to make their own versions of the art works from each style.

Prerequisites: None**Offered:** Every year, Fall and Spring**UC:** Fine Arts**AR 240. Graphic Design.****3 Credits.**

Students gain practical experience in the creation of pictorial devices used to disseminate product information, including drawing, painting, illustration and typography.

Prerequisites: Take AR 140.**Offered:** As needed**UC:** Fine Arts**AR 241. Color Theory.****3 Credits.**

This course introduces students to the basics of color theory in design. Participants explore different topics through a series of short in-class projects and longer out of class assignments. Topics include the use of the grey scale, color mixing, color harmonies and discord, among others.

Prerequisites: None**Offered:** Every year, All**UC:** Fine Arts**AR 242. Cartooning.****3 Credits.**

This course provides an overview of the history of the comic and cartoon arts, and explores a variety of cartooning techniques. While studying the techniques of the masters, students plan, and eventually execute their own original cartoons. This class is open to absolute beginners as well as students with previous drawing, painting and cartooning experience.

Prerequisites: None**Offered:** As needed**UC:** Fine Arts**AR 250. Studio Art: Special Topic.****3 Credits.**

Students gain hands-on experience in creative art. The medium varies from year to year and from section to section.

Prerequisites: None**Offered:** As needed, All**UC:** Fine Arts**AR 251. Studio Art: Drawing.****3 Credits.**

This studio course serves as an introduction to basic drawing skills.

Subjects may include still life, landscape and portraits. Work is done in pencil, ink and other media.

Prerequisites: None**Offered:** Every year, All**UC:** Fine Arts**AR 252. Studio Art: Painting.****3 Credits.**

This studio course serves as an introduction to basic painting skills.

Coursework includes specialized painting techniques, color theory and assignments based on both traditional and contemporary styles. All work is completed in acrylic painting media with some mixed media components.

Prerequisites: None**Offered:** Every year, All**UC:** Fine Arts**AR 253. Studio Art: Sculpture.****3 Credits.**

This studio course introduces students to sculpture and three-dimensional design using a variety of materials. Students gain an understanding and appreciation of basic techniques and processes involved in creating sculpture and learn how a three-dimensional object impacts its environment.

Prerequisites: None**Offered:** Every year, All**UC:** Fine Arts**AR 254. Studio Art: Printmaking.****3 Credits.**

This studio course serves as an introduction to the many processes used in printmaking. Techniques studied include those used in woodcut and linoleum cut, etching and drypoint, monotype and monoprint, embossment and lithography.

Prerequisites: None**Offered:** Every year, All**UC:** Fine Arts**AR 257. Ap Studio Art Introduction to Studio Methods.****3 Credits.**

This eight-week accelerated course introduces students to basic studio methods. Both traditional and contemporary techniques are explored through a series of short in-class projects and longer out-of-class assignments. Coursework includes techniques and materials for a variety of media, including drawing, painting, watercolor, sculpture and printmaking.

Prerequisites: None**Offered:** As needed**UC:** Fine Arts**AR 258. Photography II.****3 Credits.**

This course is a continuation of Photography I (AR 158). From daguerreotypes to digital, photography's history and future are discussed through slide lectures and hands-on activities. Each student must provide an adjustable digital or film 35 mm. camera, and photo processing.

Prerequisites: Take AR 158.**Offered:** Every year, All**UC:** Fine Arts

AR 262. Studio Art: Watercolor.**3 Credits.**

This course introduces students to the basics of watercolor. Participants explore different topics through a series of short in-class projects and longer out-of-class assignments. Topics include specialized watercolor painting techniques, color theory and assignments based on both traditional and contemporary styles. All work is completed in watercolor with some mixed media components.

Prerequisites: None**Offered:** Every year, All**UC:** Fine Arts**AR 263. Studio Art: Collage.****3 Credits.**

This hands-on studio course enables students to explore materials and techniques involved in the art of making a collage. This course looks at various ways to incorporate pre-made materials into more elaborate finished projects. Participants use a variety of materials including both manmade and natural objects as well as various painting, drawing and sculpture media.

Prerequisites: None**Offered:** Every year, All**UC:** Fine Arts**AR 264. Pastel Drawing.****3 Credits.**

Pastel Drawing is a hands-on course highlighting the use of various forms of pastels. Students will make works of art that incorporate still-lives, landscapes, and other forms of art. Color theory, design and pastel techniques will be introduced.

Prerequisites: None**Offered:** Every year, Fall and Spring**UC:** Fine Arts**AR 265. Intermediate Digital Art.****3 Credits.**

Students will further develop skills in two-dimensional image making and apply those skills to their own individual artistic practice as well as applied projects in other areas. Students will contextualize their work in the historical context of art and consider how art making is rapidly changing based on changes in technology.

Prerequisites: None**Offered:** As needed, All**AR 268. Landscape.****3 Credits.**

Landscape Art is an introductory hands-on course that highlights the different forms of the landscape. Students will use various materials and styles to understand the complexities of various types of landscapes including intimate views, skyscapes, and waterscapes.

Prerequisites: None**Offered:** Every year, Fall and Spring**AR 271. Artificial Intelligence and Art.****3 Credits.**

Artificial Intelligence text-to-image generators have recently exploded in popularity. In this course, you will learn about and use some of these new and powerful tools to create novel AI-assisted art. We will take a look under the hood at the AI that makes it all possible and discuss the implications of this technology concerning artistic originality, ethics, copyright and the emergence of deepfakes.

Prerequisites: None**Offered:** Every year, All**UC:** Fine Arts**AR 299. Independent Study.****3 Credits.****Prerequisites:** None**Offered:** As needed, All**AR 300. Special Topics in Art History.****3 Credits.**

Upper-level special topics courses in studio art or art history.

Prerequisites: vary by section.**Prerequisites:** Take AR 102 or AR 103 or AR 104 or AR 105.**Offered:** As needed, All**UC:** Fine Arts**AR 303. Studio Art: Advanced Drawing.****3 Credits.**

This advanced drawing class expands on knowledge gained in an introductory level drawing course. Topics include both traditional and contemporary techniques and advanced composition. Work is completed in various drawing materials, including charcoal, pencil, conte and ink.

Prerequisites: Take AR 251.**Offered:** Every year, All**UC:** Fine Arts**AR 304. Studio Art: Advanced Painting.****3 Credits.**

This advanced painting class enhances knowledge gained in an introductory level painting course. Specialized painting techniques include expanded color theory as well as an introduction to contemporary techniques. All work is completed in acrylic paint with some mixed media components.

Prerequisites: Take AR 252.**Offered:** Every year, All**UC:** Fine Arts**AR 305. Special Topics in Studio Art.****3 Credits.****Prerequisites:** None**Offered:** As needed**UC:** Fine Arts**AR 317. Art of the Italian Renaissance.****3 Credits.**

This course covers the period from c.1350-1600 in Italy. Participants study the painters, sculptors and architects of the period, including their artistic techniques, styles and use of symbolism. Topics include the writings by artists of the time as well as an examination of those artists and artistic movements that served as precursors to this compelling period of art history. Students further study the political, religious, economic and scientific advances of the period, including opportunities for women and the influence of regional geography on the arts.

Prerequisites: Take AR 102, AR 103, AR 104 or AR 105.**Offered:** As needed**UC:** Fine Arts**AR 325. Women Artists.****3 Credits.**

This art history course focuses on the lives and artwork of women such as Hildegard von Bingen, Mary Cassatt, Frida Kahlo and Georgia O'Keefe.

Prerequisites: Take one of the following: AR 102, AR 103, AR 104 or AR 105.**Offered:** As needed**UC:** Fine Arts**AR 335. Digital Photography.****3 Credits.**

This course is designed to help students learn digital camera operation, as well as computer-based image correction and manipulation through the use of Adobe Photoshop. Participants explore relevant topics through class lectures, demonstrations, in-class exercises and out-of-class assignments. Topics include the methods and techniques used to create, edit and critically judge digital images.

Prerequisites: Take one of the following: AR 140, AR 158.**Offered:** As needed**UC:** Fine Arts

AR 360. Innovation in the Arts and Sciences. 3 Credits.

This course reviews science and art practices to explore how innovations occur. Because discovery and invention go hand in hand, students consider the ethics of constructing according to needs, imagination and a sense of what the world should be. Particular attention is paid to the values of diversity, from disciplines to cultures. Junior or senior status is required.

Prerequisites: None

Offered: As needed

UC: Fine Arts

AR 380. Interactive Art. 3 Credits.

This course presents an interdisciplinary examination of the functions in art, literature and theater through readings and discussions of selected creative and critical works. Topics include self-organization, open systems, emergence, complexity, pragmatism and play. Students use the final project to demonstrate a practical understanding of interactive processes. Junior or senior status is required.

Prerequisites: None

Offered: As needed

UC: Fine Arts

AR 499. Independent Study. 3 Credits.

Advanced independent studio work in painting, printmaking, graphic design, photography.

Prerequisites: None

Offered: As needed, All